Concept is Key Assignment 1

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2025

Moodboard and Ideas

2d side scroller game, 3 characters, each character has a different move/ function to get through the levels,
the main goal is to defeat the end boss which has more sides than everyone else. The player can switch between each character from their choosing and when swapped to another character the others morph into the one you have chosen.



Morph idea https://kr.pinterest.com/pin/459437599504988767/

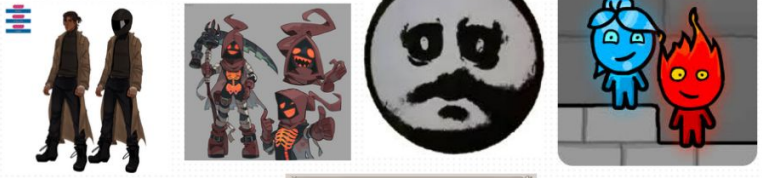
Style:
Sketch style to show the unstableness of emotions.



https://tenor.com/search/scribble-gifs



My game is based on me, I feel like my emotions can switch pretty quickly on how I feel so each character is a different emotion with different effects that can affect the gameplay.

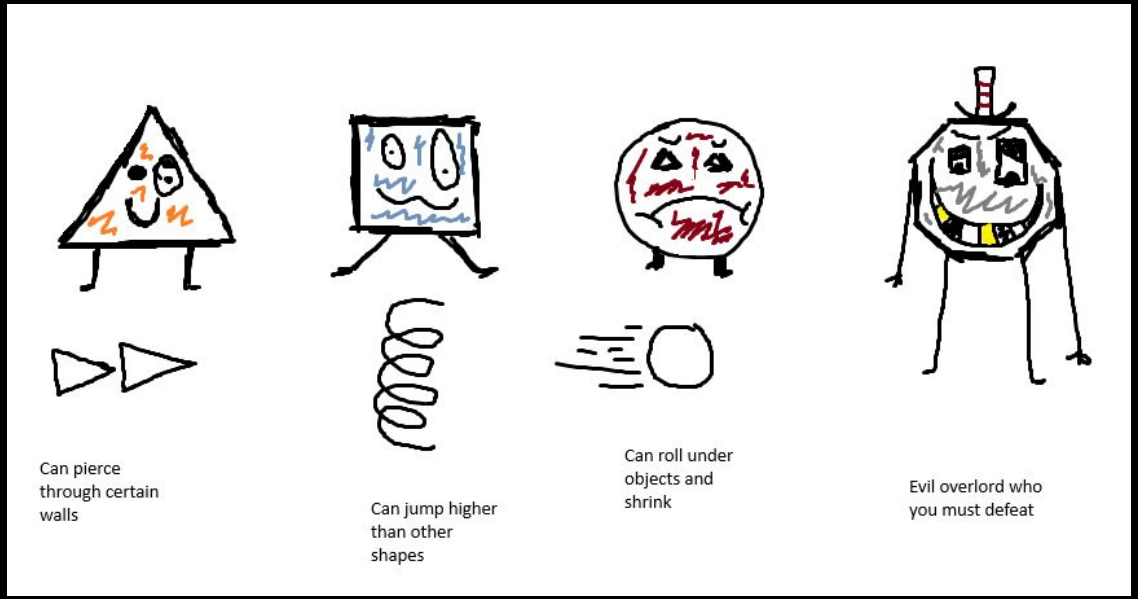


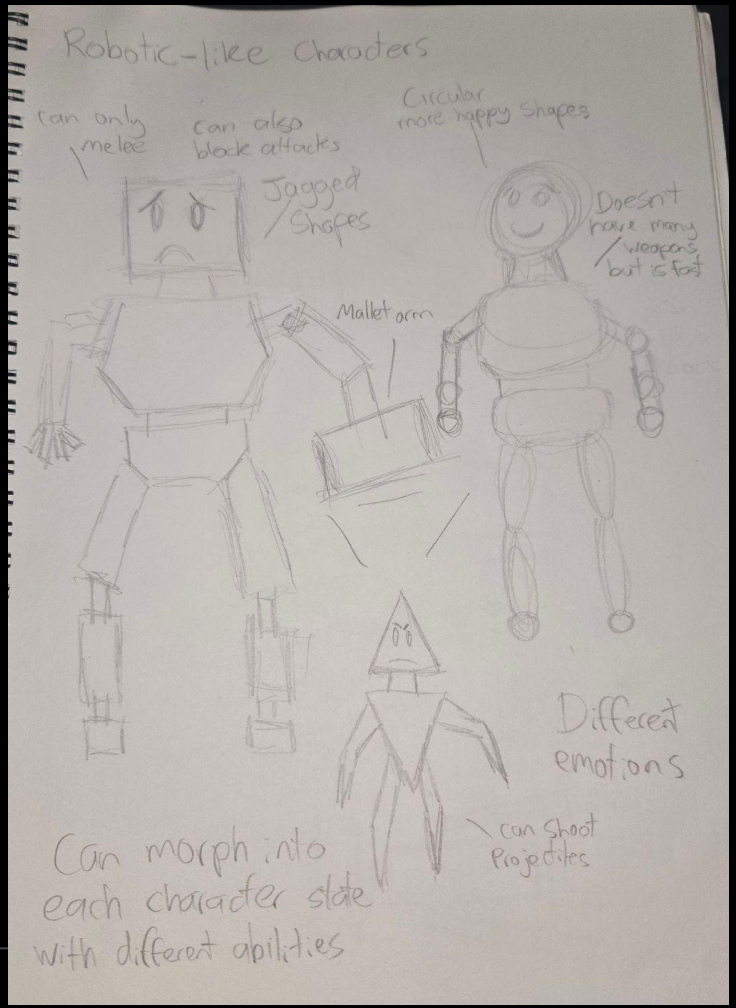
Inner conflict within character?:
The character wants this desire to have everything, to have what the “evil overlord” has but has to find ways to over come each emotion by using them to their advantages.



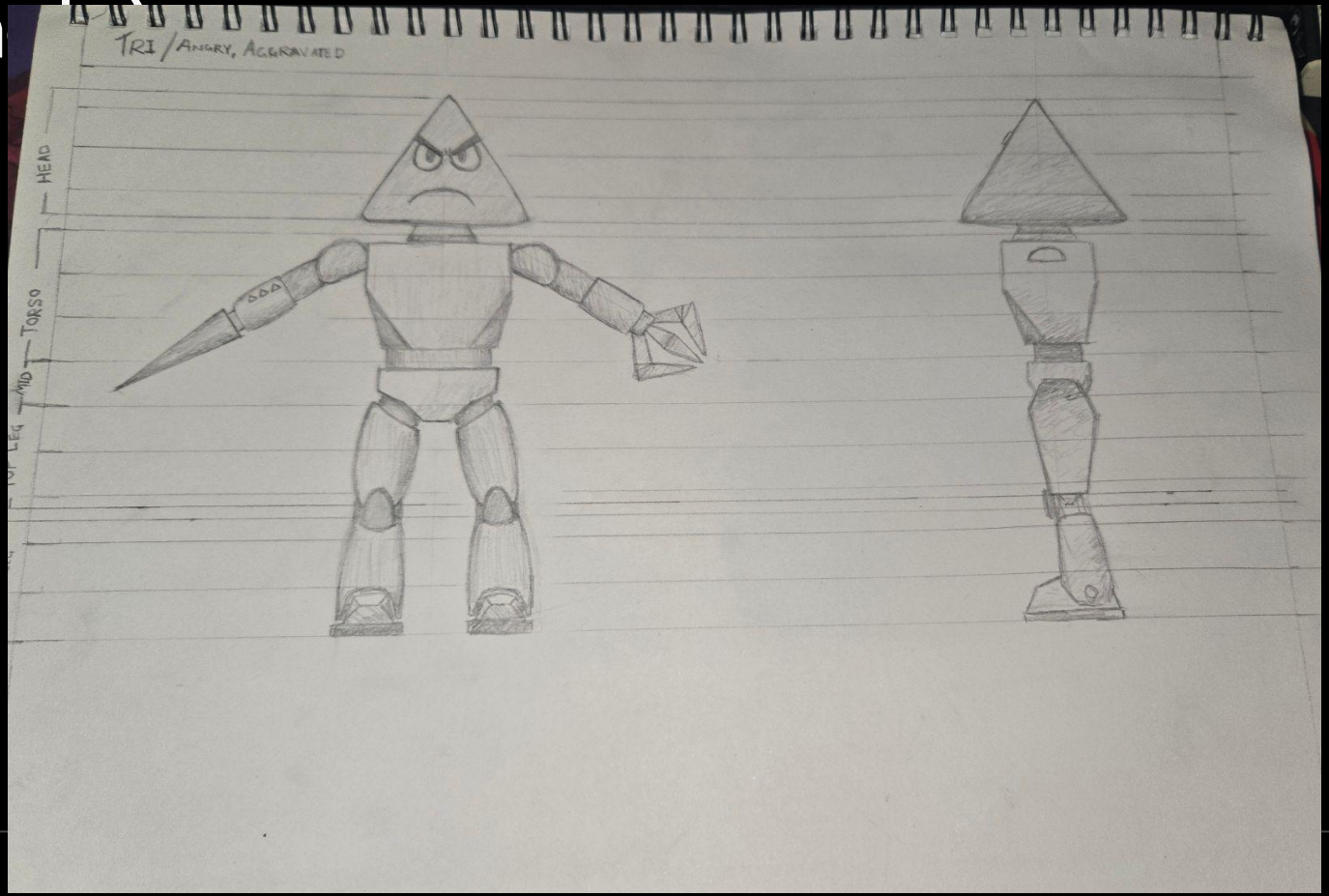
Describe scene:
Starts with confusion ends with knowledge.

Initial Ideas and Sketches



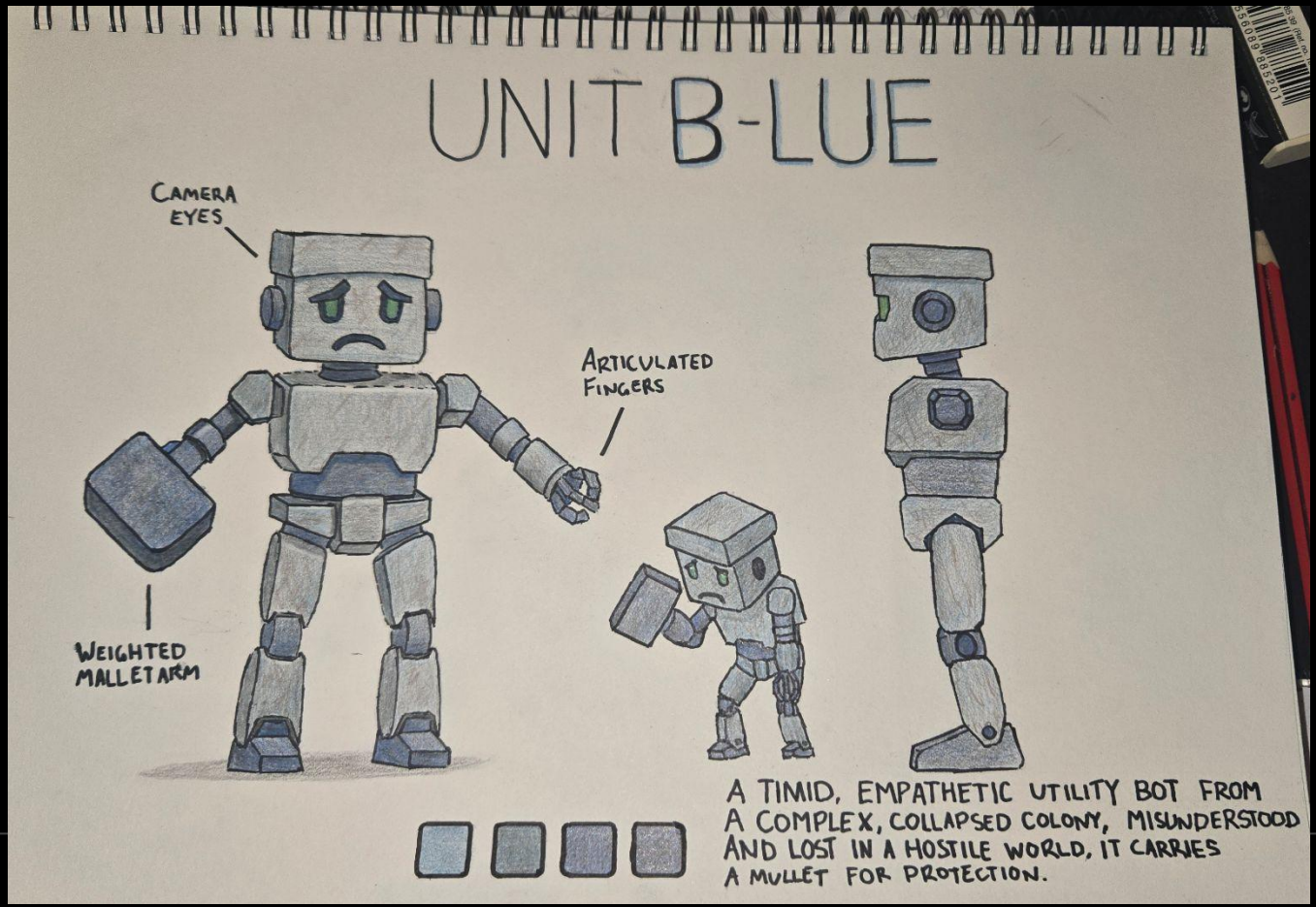


First Concept (trian



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Character Concept Poster



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Final Character Turntable

